Introduction

Cape Romain National Wildlife Refuge is one of over 560 National Wildlife Refuges. The primary objective of a National Wildlife Refuge is to provide habitat for the conservation and protection of all species of wildlife. The harvest of surplus animals is an important tool used to manage wildlife populations. Carefully managed hunts maintain wildlife populations at a level compatible with the environment, provide wholesome recreational opportunities, and permit the use of a valuable renewable resource.

The regulations listed below supplement the general regulations which govern hunting on wildlife refuge areas as set forth in Title 50, Code of Federal Regulations.

General Hunting Regulations

Hunting will be in accordance with applicable State regulations.

Hunters must have a signed hunt permit brochure on their person while hunting.

Each hunter under the age of sixteen must have successfully completed a state-approved hunter education course and be under the close supervision of a licensed adult while hunting.

Hunting on Cape Romain National Wildlife Refuge is permitted on approximately 16,500 acres of the refuge. Hunting areas are shown on the reverse map.

Rail Hunts (rails only)

Same as the State season, except hunting is not permitted on Sundays. See applicable seasons at www.dnr.sc.gov.

Non-toxic shot is required.

Firearms and dogs are permitted only in the rail hunting area which is posted on the map.

Hunters are required to familiarize themselves with Federal and State regulations regarding method of hunting, weapons allowed, bag limits, etc.

Archery Deer Hunts - Bulls Island

There will be two 6-day hunts (Monday through Saturday) beginning on the first Monday in November and the first Monday in December.

Species and Limits: 1 antlered deer, unlimited antlerless deer; and unlimited raccoons. All deer, regardless of sex, must be tagged. Tags will be provided by the Refuge.

Hunt Register

Each archery hunter must check in at the camping site on Bulls Island before setting up camp and/or starting to hunt. A register will be available and each hunter is required to record his/her name and address. Hunters under 16 must be accompanied by an adult and must present a hunter safety certificate. The register will be available, starting at 9 am on the Sunday preceding each hunt, and on each hunting day.

Hunters may camp in the designated camping area on Bulls Island during the archery hunts from 9 am on the day preceding the hunt until noon on the day following the hunt. Hunters are restricted to the camping area from 7 pm until 4:30 am.

Firearms and ammunition, motorized equipment, crossbows, poison arrows, dogs, nails, paint and flagging are prohibited on the island. Hunting is prohibited within 100 feet of the designated interpretive trails and Beach Road.

All deer must be checked out, prior to removal from the island.

Living trees and plants may not be damaged in any manner, so plan your hunting equipment accordingly.

Only designated game species may be taken. Other wildlife may not be molested in any manner.

Reminders

Each hunter must make arrangements for his/her own transportation to and from the island. Remember, no provisions are sold on the island. Water and toilet facilities are the only amenities provided on the island. Motorized equipment is not allowed on the island, except for special pre-approved circumstances. Private boats are prohibited in the Refuge boat basins at Garris Landing and Bulls Island.

Overnight parking is permitted at Garris Landing during the archery hunts.
Observation Tower
Scal in Miles
0 1/2 1
Beach Road
Old Fort Road
Shueps head Ridge Road
Lighthouse Road
Mill Road
Summershouse Road
Middens Trail
Turkey Walk
Boneyard Road
Northeast Point
Jacks Creek
Old Fort
Dominick House
Dave Clough
Wildlife Viewing Platform
Summershouse Creek
Dock
Atlantic Ocean
BULLS ISLAND
Moccasin Pond
Upper Summerhouse Pond
Lower Summerhouse Pond
Walking Distance (one-way)
From Dock Picnic Area .5 mi
Front Beach 1.5 mi
Jacks Creek 2.5 mi
Old Fort 2.5 mi
Lower & Upper Summerhouse Ponds 1.5 mi
Moccasin Pond 2.5 mi
Observation Tower 2.25 mi

Legend
Refuge Boundary
Area closed to hunting
Rail hunting
Deer hunting
Refuge Headquarters
Refuge access
Restrooms/Weather Shelter
Picnic facilities
Hiking

Legend
Marsh
Upland
Beach and tidal flats
Ponds
Roads
Trails
Fire breaks

Map courtesy of Bob Raynor

Legend

CAPE ROMAIN
National Wildlife Refuge