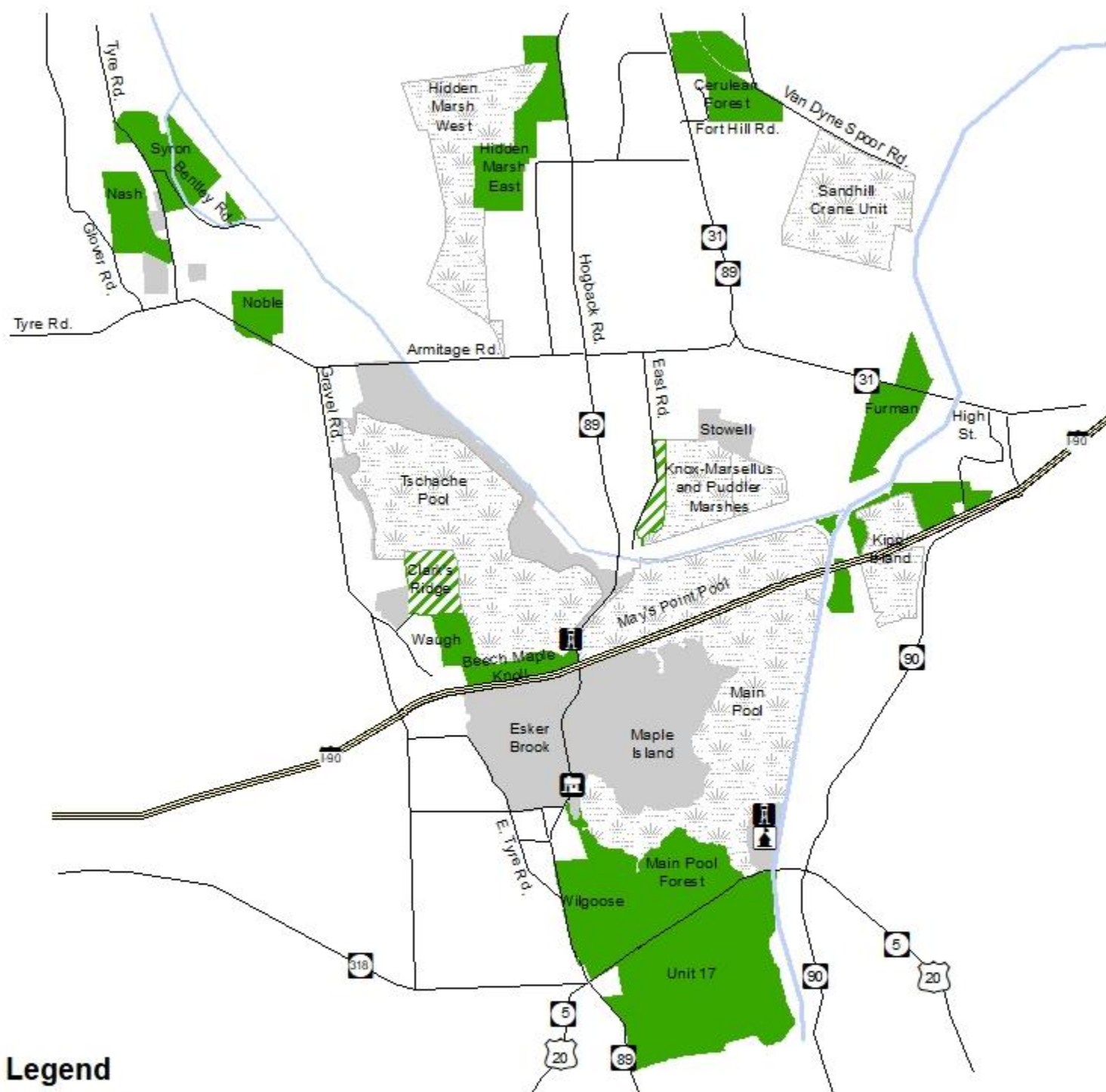




Montezuma National Wildlife Refuge

Small Game Hunt Map



Legend

- Refuge Headquarters Area
- Hunter Check Station
- Observation Tower

Open Small Game Hunting; abide by NY State implement discharge regulations

Limited Dates Small Game Hunting

No Small Game Hunting
Open Water/Emergent Marsh

No Small Game Hunting

N



0 0.5 1 2 3 4 Miles



NATIONAL WILDLIFE REFUGE SYSTEM

U.S. Fish & Wildlife Service

Montezuma

National Wildlife Refuge

Small Game Hunting Regulations 2021-2022

Welcome

Montezuma National Wildlife Refuge was established in 1938 as a refuge and breeding ground for migratory birds and other wildlife. Part of the Montezuma Wetlands Complex, this 10,000+-acre refuge provides essential habitat for many species of resident and migratory birds. A popular destination for outdoor recreation, Montezuma NWR allows small game hunting for cottontail rabbit and gray squirrel in accordance with New York State laws and refuge specific regulations.

Hunt Dates

10/1/22 – 2/28/23

Limited Dates for Clarks Ridge & Avery

10/1/22 – 12/20/22

NOTICE

Persons possessing, transporting, or carrying firearms on National Wildlife Refuge System lands must comply with all provisions of State and local law. Persons may only use (discharge) firearms in accordance with refuge regulations (50 CFR 27.42 and specific refuge regulations in 50 CFR Part 32). **Only approved, nontoxic ammunition is allowed.**

Montezuma National Wildlife Refuge

3395 U.S. Route 20 East

Seneca Falls, NY 13148

315-568-5987

<https://www.fws.gov/refuge/Montezuma>

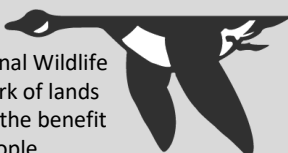
For State relay service TTY/Voice: 711

U.S. Fish & Wildlife Service

1-800-344-WILD

September 2022

This is a unit of the National Wildlife Refuge System, a network of lands and waters managed for the benefit of wildlife and people



Hunt Information

Small game species open for hunting at Montezuma NWR include cottontail rabbit and gray squirrel. All hunters must possess a valid daily Hunt permit card (FWS Form 3-2542 Harvest Report), which is available at the Hunter Check Station (1095 State Route 89, Seneca Falls, NY 13148). You may enter the refuge to obtain a permit no earlier than 2 hours before legal sunrise. Keep your permit on your person and place a parking pass in your windshield while afield.

Hunters may use only approved non-toxic shot for hunting of all small game species.

Harvest Reporting

In addition to meeting statewide harvest reporting, permitted hunters must complete a Harvest Report (FWS Form 3-2542 Harvest Report) and return it to the refuge by the end of the hunt day.

Hunting Regulations

Hunting regulations are designed to provide safe recreational opportunities through wise use of renewable wildlife resources. Hunting is permitted in accordance with Federal regulations governing public use on National Wildlife Refuges as set forth in Title 50 of the Code of Federal Regulations. Hunting will be in accordance with applicable State of New York regulations subject to the conditions stated below. Use of dogs is allowed per New York State regulations; dogs must be under the control of the owner.

Access

The refuge's small game hunting season will be conducted within the New York State hunting seasons, beginning October 1, 2022. Small game hunting on Clarks Ridge and Avery (East Road) will be permitted for limited dates, 10/1/22 – 12/20/22

Vehicles: Licensed motor vehicles are permitted only on public use roads as shown on the map. ATVs and UTVs are prohibited.

Accessibility Information: Equal opportunity to participate in and benefit from programs and activities of the U.S. Fish and Wildlife Service is available to all individuals regardless of physical or mental ability. For more information, please contact the U.S. Department of the Interior, Office of Equal Opportunity, <https://www.doi.gov/pmb/eeo/public-civil-rights>. An ADA-compliant hunting platform is available to hunters with a disabled hunting license or America the Beautiful Access pass (prior notice is needed; first come, first served; call (315) 568-5987).