

"Go Red Wolf!"

A game of red wolves and their prey

Teachers!

Photocopy these cards! We suggest you copy them on heavy-weight copy paper or laminate them before you cut them out. There are 13 pictures. You will need to photocopy four sheets so that you have 52 cards with 4 of each kind in a deck. You can play with 40 cards if you wish.

Red wolves, like their relatives the gray wolves, eat whatever they can catch! Hunting is never easy; the prey usually has the advantage!

Red wolves eat a variety of small to medium sized mammals, white-tailed deer, wild pigs, insects, and even fruit!

This game is played just like "Go Fish." Each player draws 7 cards. Pair the pictures of the red wolves and the pictures of the prey. Pairs get placed face down on the table. Each player in turn asks another player for a specific card, trying to match one of his or her single cards. When the player gets a match from an opponent, he or she lays the pair face down on the table and takes another turn. If the opponent does not have a match, the opponent says, "Go Red Wolf." The player then draws a card from the pile, and it is then the next player's turn to ask for a match. If a player gets a match when drawing, that pair of cards may be placed faced down. The winner is the player who goes "out" first!



Deer



Raccoon



Rabbit



Squirrel

Idea!



Idea!

Have the students of the cards and prey animals. If you want a two-sided playing card, line up the “Go Red Wolf” designs with the prey cards and photo copy front and back. Have the children research the prey animals. What do THEY eat? Use these words on a spelling list!

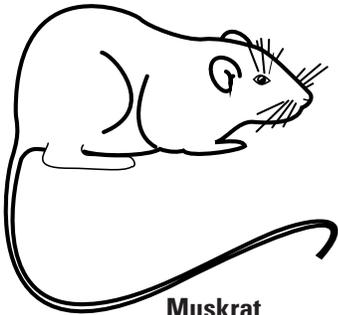
Color the backgrounds review the spelling of

***Go
Red
Wolf!***

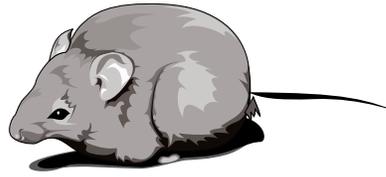
***Go
Red
Wolf!***

***Go
Red
Wolf!***

***Go
Red
Wolf!***



Rat
Muskrat
Rice Rat
Cotton Rat



Mouse



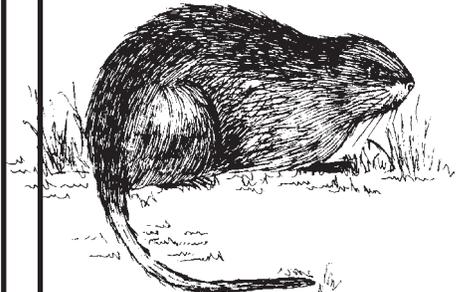
Groundhog



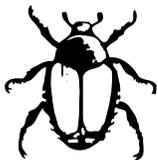
Beaver



Wild Pig



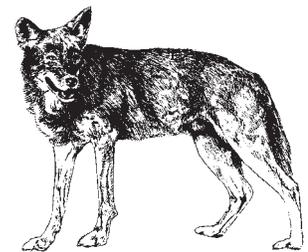
Nutria



Insects



Fruits



Red Wolf

***Go
Red
Wolf!***

***Go
Red
Wolf!***