



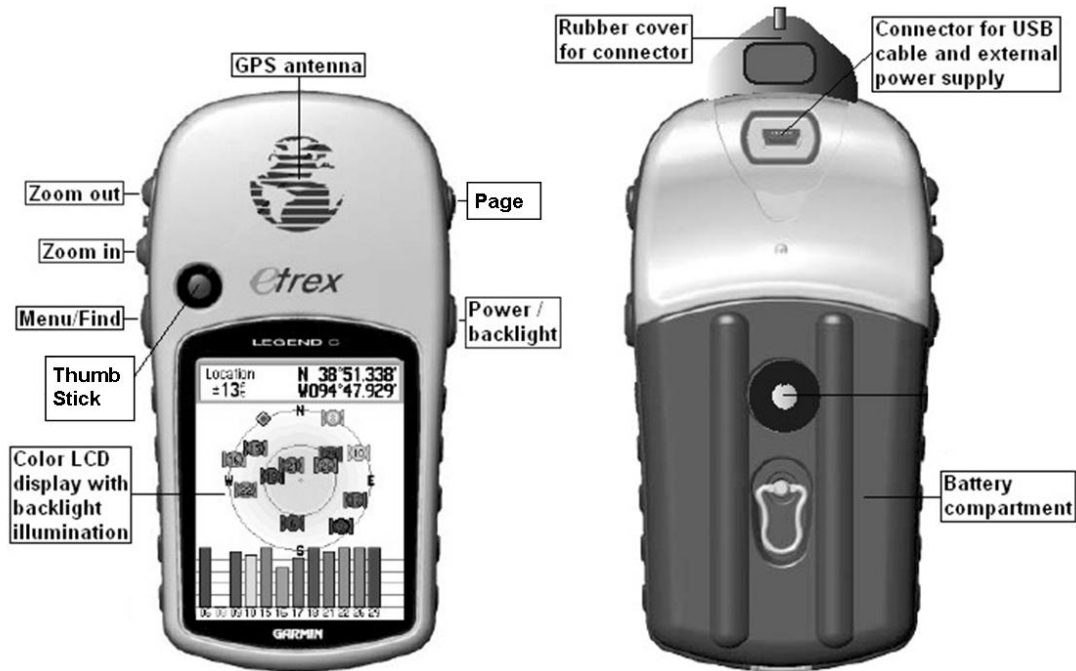
How to Mystery Geocache

At the Sacramento National Wildlife Refuge Complex

Compiled by Refuge Staff

Disclaimer: This is only the bare minimum to get you started Mystery Geocaching, refer to the owner's manual and reference guide for further instructions.

First thing's first...let's figure out what all these buttons on the unit are for:

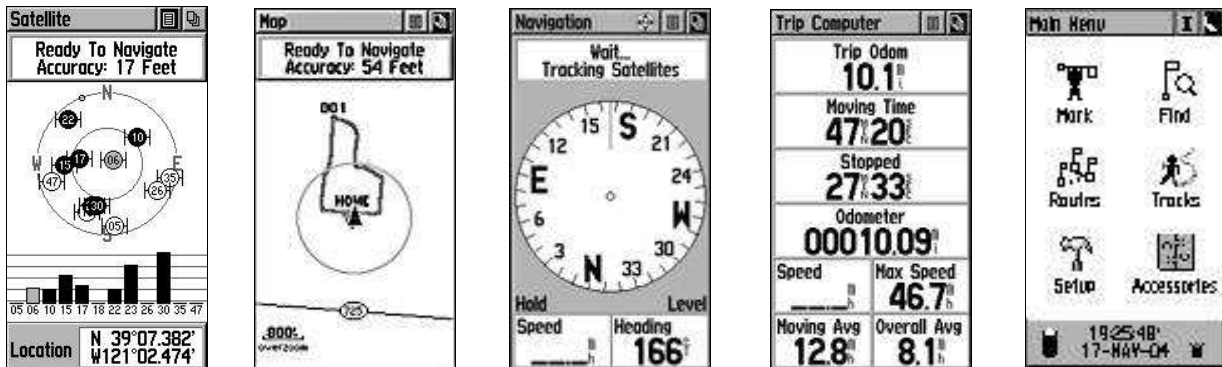


Alright, now let's power up:

- Press and hold the **power** button until the welcome screen comes on.
- The unit will then try to calculate your location by tracking satellites (you need to be outside for this to happen).

Let's take a closer look at all of these pages:

- All of the information you need to operate the unit is found on the five main pages. To cycle from one page to the next press the **page** button. The five pages are shown in order below:



- **Satellite** page provides a visual reference of satellites being tracked.
- **Map** page displays your movements and nearby map features.
- **Navigation** page provides guidance to your destination.
- **Trip Computer** page provides a variety of trip and navigation data.
- **Main Menu** page is a directory of advanced features and settings.

OK, let's start Mystery Geo-caching!

- Get out your clue sheet. We'll start with a close one, look at number nine on the complex wide Mystery Geo-cache.
- Go to the **Main Menu** page and select **Mark** with your **thumb stick** (it's like your mouse).
- Highlight the **Location** field and select it.
- Enter the new coordinates (N 39°25.328 W 122°08.8 16) then select **OK**.
- You may also change the waypoint name in the same fashion if you want (a possible name could be: MG9).
- Once you have entered the waypoint information, select **Go To**.
- This will automatically send you to the **Navigation** page. You can refer to that, but the most helpful page to use to find the location is the **Map** page.
- Note that the unit makes a straight line from where you are to the waypoint; there are not usually roads there. So use the **zoom** keys to find roads that will get you from point A to point B.
- When on the **Map** page you can use the **first menu button** at the top and select **Pan Map** if needed. To exit panning mode hit the **page** button.
- Once you've found the location and completed the task, move onto the next location!

Already entered a waypoint and need to go back to it?

- Go the **Main Menu** page and select **Find** or press the **menu/find** button from any page.
- Select **Waypoints**.
- **Nearest** or **By Name** is fine.
- Find your waypoint among the list and select it. (This is when naming your waypoint when you originally enter it comes in hand.)

Once you're done clear out your waypoints so the next person will have a fresh start:

- Go the **Main Menu** page and select **Find**.
- Select **Waypoints**.
- **Nearest** or **By Name** is fine.
- Find your waypoint among the list and select it.
- Select the **first menu button** at the top and select **Delete Waypoint**. Then confirm the delete.

Other helpful hints:

- Pressing the **page** button will get you out of any submenu and back to the last main page you were at.
- The battery life is displayed on the **Main Menu** page, keep an eye on it and always carry spare batteries.
- If you want to mark a waypoint at your current location go to the **Main Menu** page and select **Mark** with your thumb stick. Rename the point if you like and select **OK**.

If you're having difficulty with the GPS unit, come in for a quick lesson and/or the complete reference guide.