

**James River National Wildlife Refuge
2009 Refuge-Specific Hunting Permit Conditions**

In addition to current Code of Virginia Big Game Hunting Regulations and Title 50 Code of Federal Regulations, hunting of white-tailed deer in designated areas of the Refuge is subject to the following permit conditions. **APPLICANTS MUST SIGN BELOW AND RETURN WITH PERMIT FEE. NO PERMIT WILL BE ISSUED UNLESS A SIGNED COPY IS RECEIVED BY THE REFUGE OFFICE.** Any violation of the permit conditions may result in loss of hunting privileges. No refunds will be given.

- A state hunting license (includes apprentice license) and a Refuge permit are required. **THE LICENSE AND PERMIT MUST BE CARRIED ON YOUR PERSON AT ALL TIMES WHILE HUNTING ON THE REFUGE;**
- Hunters must display the vehicle copy of hunt permit (provided) on the dash of vehicle such that it will be visible through front windshield. Vehicles without a visible permit or blocking a road may be subject to towing at owner's expense;
- Per County regulation, muzzleloader season hunters must hunt from a tree stand elevated ten feet or more;
- Hunters may only hunt on the dates designated on their permit. Permits are non-transferable;
- Hunt permits are for take of white-tailed deer only, and only by the method of take specified on the permit;
- Driving is only permitted on Refuge roads. All Refuge roads (gravel, dirt, or mown path) are shown on Refuge hunt map. Hunters must park along the edges of Refuge roads as designated on the Refuge hunt map. Do not block the road;
- It is unlawful to discharge a weapon across or within 100 feet of any State maintained or Refuge road (gravel, dirt, or mown path). All Refuge roads (gravel, dirt, or mown path) are shown on Refuge hunt maps;
- No loaded weapons are permitted on or within 100 feet of roads, in vehicles, or in no-hunt zones. Unloaded means no shells in shotguns, percussion cap removed for muzzleloaders, and no arrow nocked for bows/crossbows;
- It is unlawful to discharge a weapon within 300 feet of any building;
- A minimum of 400 square inches of solid blaze orange visible from 360 degrees must be worn by firearm hunters on the Refuge. Muzzleloader season participants may remove blaze orange when stationary in tree stand. Archers are required to wear a solid blaze orange hat or vest when on the move, but may remove these when stationary, except during muzzleloading and firearms seasons;
- Daily flagging is permitted. Flagging must be removed at the end of each day. Flagging not removed will be considered litter and violators will be subject to prosecution.
- Portable tree stands are the only type permitted on the Refuge, must be elevated at least 10', and must be removed at the end of the day;
- To reduce potential for wildfire, smoking in the field is prohibited; smoking in vehicles is permitted;
- Hunting with dogs is prohibited;
- All accidents and injuries must be reported to the Refuge or Sheriff's office no more than 24 hrs after the incident. Hunting accidents resulting in serious injury must be reported immediately to the Sheriff's office;
- Use or possession of drugs or alcohol on the Refuge is prohibited;
- Bag limit is 2 deer per day, either sex. In the interest of more effectively thinning the herd, the Refuge encourages hunters to take an antlerless deer before taking an antlered deer;
- Hunters must be at least 18 years of age unless accompanied by a licensed parent, legal guardian, or an adult (designated by the parent or guardian) when hunting. Adult hunter must be in close verbal and visual contact with youth. Youth under the age of 12 may not hunt.

I confirm that I understand and will comply with the conditions stated above.

Name (Please Print)

Signature

Date

** Parent/Legal Guardian Name (Print)*

Parent/Legal Guardian Signature

Date

* NOTE: Both hunter and Parent/Legal Guardian must sign if hunter is a youth under the age of 18.