

# Scout Day Sessions

Using these descriptions, rank the activities on your registration form in the order that you would like to participate.

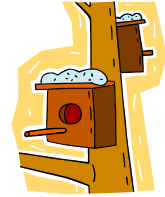
## Woodworking for Wildlife

This limited hands-on session will allow scouts the opportunity to build and take home a bird house.

Participants will get exposure to working with wood and tools and an opportunity to learn about bird habitats. This session will fill up fast! **Limited to eight participants per session and scouts must be in 3<sup>rd</sup> grade or higher to participate.**

**PLEASE NOTE:** Scouts who have already participated in this session in past Scout Days are strongly encouraged **not** to sign-up again this year, as there are limited spots open.

*TCS–Elective 32; WCS–Requirement 5a, 5d & 5e & Elective 13f; BCS–Requirement 5b & 20a; WEB–Craftsman 1 & 2; BGS–Eco Explorer 6.*



## Wild Foods

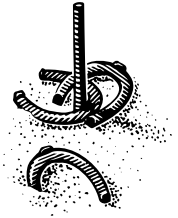
Explore the world of edible plants. Whether you're lost miles from the nearest supermarket or just wanting to make a salad from the bounty of your back yard you'll be glad that you know the difference between common plants that are safe and nutritious from those that are dangerous to eat.

*WCS – Elective 18g; WEB – Naturalist 7 & 10; JGS –Earth Connections 8.*

## Outdoor Games

Need to blow off some steam? Well, here's a chance to just that. These games will get you moving, test your skills and help earn credit towards your next achievement badge.

*WCS-Elective 4a, 4b, & 4d; BCS - Achievement 15b; BGS - Sports and Games 4*



## Sensory Hike

Discover your senses while hiking a portion of the Pine Ridge Nature Trail. Can you spot the camouflaged items?

Guess what you're touching in the "feely" bags. Identify each unique scent. Just don't inhale too deeply; they may not be pleasant orders! Discover why animals hear so well in the woods. The hike is about ½ mile long on mostly level ground.

*TCS – Requirement 5g, Elective 31; WCS – Requirement 10c; BCS – Requirement 12b; BGS – Outdoor Adventure 3 and 5, Ready Set Go Camping 6, Senses 1 & 4; JGS – Camp Together 8, Your Outdoor Surroundings 9.*

## Leave No Trace Awareness

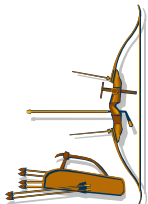
Most of us follow familiar routines when we go camping and hiking. It may be time to reconsider how our usual activities are effecting the place we enjoy. This session will help you become aware of your impact on the environment, prevent it from being "loved to death" and help protect it for future generations.

*Cub Scouting's Leave No Trace Awareness Award – 1 & 5*

## Learn to Return

What would you do if you found yourself lost in the woods? What if you were hurt or in trouble and help was far away? This session will cover some basic survival first aid to keep you safe in an outdoor emergency. You will also make your own survival kit to keep with you on outdoor adventures. After all, being prepared is the duty of all scouts!

*TCS – Requirement 3Fb; WCS – Elective 23b-d, Elective 16c, Requirement 3c; BCS – Elective 25a & b; WEB – Readyman 2, 5, 6, 7 & 12; BGS – Safety Senses 5; JGS – First Aid 2, 3, 5, & 8, Sports Sampler 5, Walking for Fitness 5, Hiker 1 & 3, Camp Together 4, Outdoor Fun 2 & 5.*



## Archery

Step right up and take your best shot. This session will give scouts a chance to hone their skills regardless if they're a novice or an expert archer. Learn to shoot like the pros after a discussion on safety and equipment. **Limited to 12 scouts per session.**

*WCS – Elective 20c; BCS – Elective 20a; JGS – Sports Sampler 4, Your Outdoor Surroundings 5.*

## Bird Banding

Birds wear jewelry too! Biologists put metal and plastic bands on bird legs to track their movements and identify individuals. This session will describe what bird banding is all about and give participants the opportunity to go through an actual bird banding simulation.

*TCS – Elective 31; WCS – Elective 13d; BCS – Requirement 5c; WEB – Naturalist 5 & 6; BGS – Earth and Sky 5; JGS – Doing Hobbies 5.*

## Something is Fishy

Scouts of all ages will enjoy this fun filled 1½ hour session. There will be an opportunity to learn the proper way to attach a hook to fishing line, bait a hook so your worm won't fly off, practice casting and most importantly get out and test your luck against the fish of Seney Refuge! **Due to its length, this session will only be offered twice. Limited to 14 participants per session. If selected, scouts may bring their own fishing gear or use ours.**

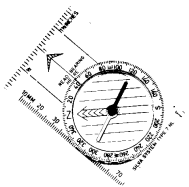
TCS – Fishing Belt Loop; WCS – Elective 19 a-f, Fishing Belt Loop; BCS – Requirement 23c, Fishing Belt Loop; WEB – Fishing Belt Loop; JGS – Environmental Health 10, Sports Sampler 4.



## Orienteering

What would you do if you were in the middle of the woods and the batteries died in your GPS? Would you know how to get back to your starting point? In this session scouts will have a chance to learn the parts of a compass, pacing, field bearings and compass readings. Then test your new skills in an orienteering treasure hunt! **Limited to 12 participants per session.**

TCS & WEB – Map & Compass Belt Loop; WCS – Elective 18c; JGS – Hiker 5, Finding Your Way 1, 2, 8 & 9 Camp Together 6.



## Visitor Center Extravaganza

The visitor center can be an exciting place to learn about a variety of topics. This session is for those who would like to explore the center in a relaxed and enjoyable manner. Activities will include an owl pellet dissection table, a chance to identify trees using a key, age trees using tree cookies, make leaf rubbings, participate in a visitor center scavenger hunt and match animals to their tracks and scat.

TCS – Requirement 5d, Elective 31; BCS – Requirement 5d & 5e; WEB – Naturalist 4 & 10, Forester 3 & 6; BGS – Eco Explorer 5, Plants 2; JGS – Prints and Graphics 1.

## Friendly Flames

Campfires are crucial to camping ambiance but can be difficult to start and maintain during inclement weather. This session will provide techniques for building different fire lays and outdoor fire safety tips.

WEB – Outdoor Requirement 7; JGS – Outdoor Cook 4, Outdoor Fun 4.



## Forestry

Find out how people and animals depend on forests for survival. Learn to identify local trees along with other types of common forest plants and get the inside story of the life history of a tree by exploring its growth rings.

WEB- Forester3,4,6; JGS Earth Connections 4,8

## Interesting Insect Identities

We all know about them but perhaps they don't get as much love and attention as they deserve ... insects that is.

Insects are responsible for pollinating many of the foods we eat everyday. Even though we call them pesky, annoying and aggravating, without them, flowers would not be pollinated, fruit and vegetables would not be harvested and many species of wildlife would be without food. This session will take a closer look at the insect world by focusing on their anatomy and then venture into the grass and water in search of our new found friends.

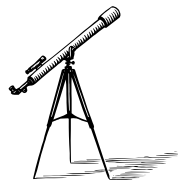
TCS – Elective 31; WEB – Naturalist Requirement 2 & 11; JGS – Water Fun 8, Water Wonders 4 & 5.



## Recycling Rubbish Right

Americans generate a tremendous amount of garbage each year. Unfortunately, most of us don't know where it goes once it leaves our homes. Reduce, reuse and recycle is one key to curbing our waste issues. This session will investigate waste management, provide tips to limit the amount of waste we generate and explore the topic through a unique art project.

TCS – Electives 33 & 47; WCS – Requirement 7b & c; BCS – Elective 9a, Requirement 6c; WEB – Artist Requirement 9; BGS – Earth is Our Home 2; JGS – Eco-Action 6, Discovering Technology 8, Outdoor Fun 6, Making Hobbies 5.



## Astronomy

Since Earth is zipping through space at an incredible rate of speed, the night sky is constantly changing. While it isn't easy to study things that are *billions* of miles away, this session will tackle the "tip of the galaxy" with activities on figuring out the moon phases, using star clocks to find four constellations and inventing a constellation.

TCS & WCS – Astronomy Belt Loop; BCS – Elective 1a, b & f; WEB – Astronomy Belt Loop; BGS – Earth and Sky 7; JGS – Sky Search 1-4 & 7.

## Tied up in Knots

Discover the world of knots! Learn to tie overhand, square, bowline, sheepshank, half-hitch and clove-hitch knots – maybe a few more if you're are not all tied up! **Limited to twelve participants per session.**

WCS – Elective 17a & e; BCS – Achievement 22; WEB – Outdoorsman 11; BGS – Ready Set Go Camping 5; JGS – Outdoor Fun 8, Yarn and Fabric 4.

## Outdoor Cooking

Cooking outside can be a fun and healthy way to get in touch with nature. This session will teach the skills needed to safely and deliciously cook on coals, a portable camp stove, a hibachi and with pudgy pie makers. Participants will have a chance to taste their creations.

*TCS – Elective 25; WCS – Achievement 8e; BCS – Achievement 9b, c, e & g; WEB – Outdoorsman 8, Family Member 11, JGS – Camp Together 5, Outdoor Cook 1, 3 & 5.*



### **The abbreviations for scouts are as follows:**

**TSC** – Tiger Cub Scout; **WCS** – Wolf Cub Scout; **BCS** – Bear Cub Scout; **WEB** – Webelos

**BGS** – Brownie Girl Scout; **JGS** – Junior Girl Scout.

*Programs are subject to change. Please check your badge book if you are to complete a requirement.*